GROW YOUR AGILITY · CERTIFIED SCRUMMASTER®

# CSM poster pack

The 22 visual posters from your CSM course, in course order.

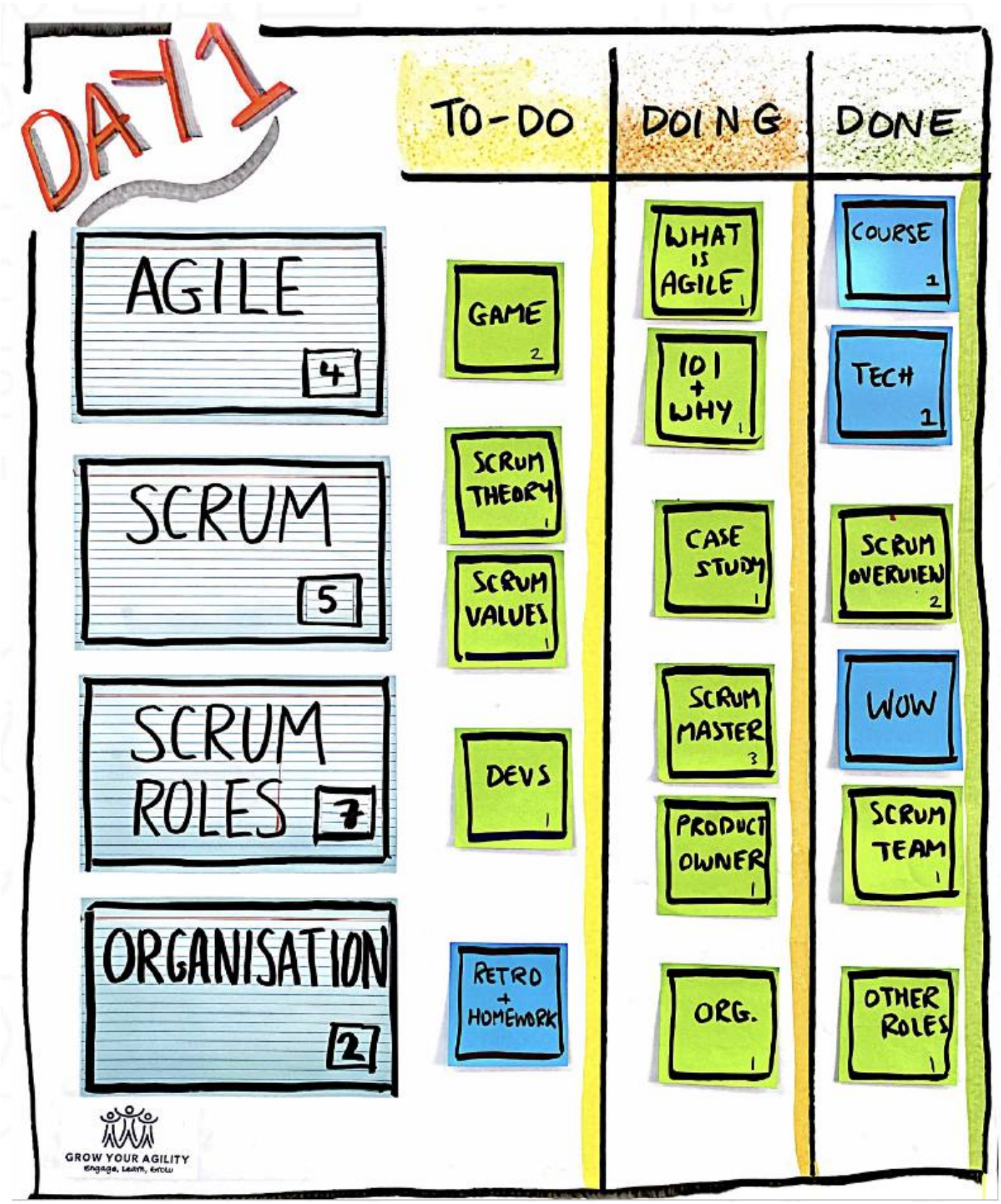
More resources: growyouragility.com/csm-resources

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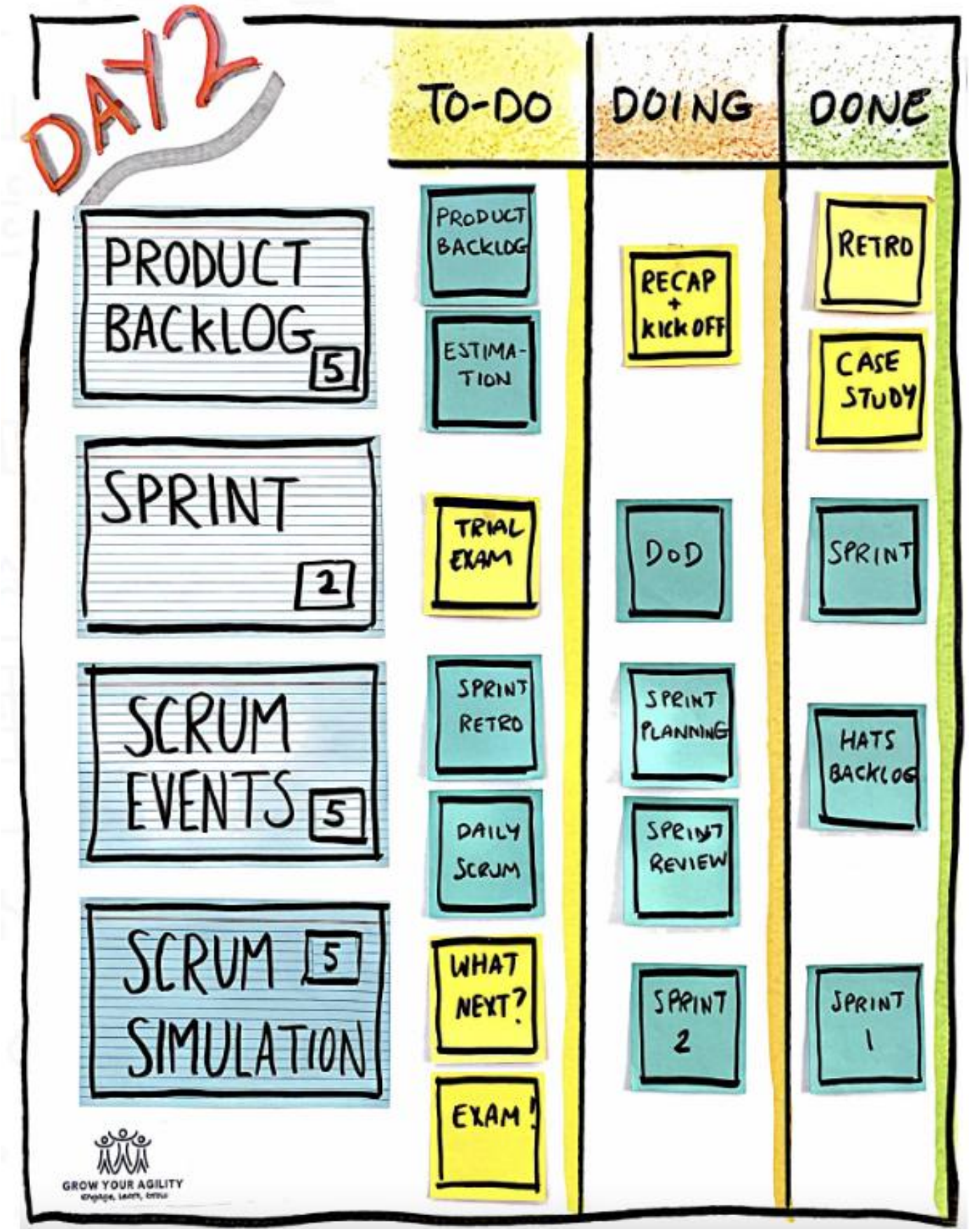

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## 1. Course agenda – Day 1



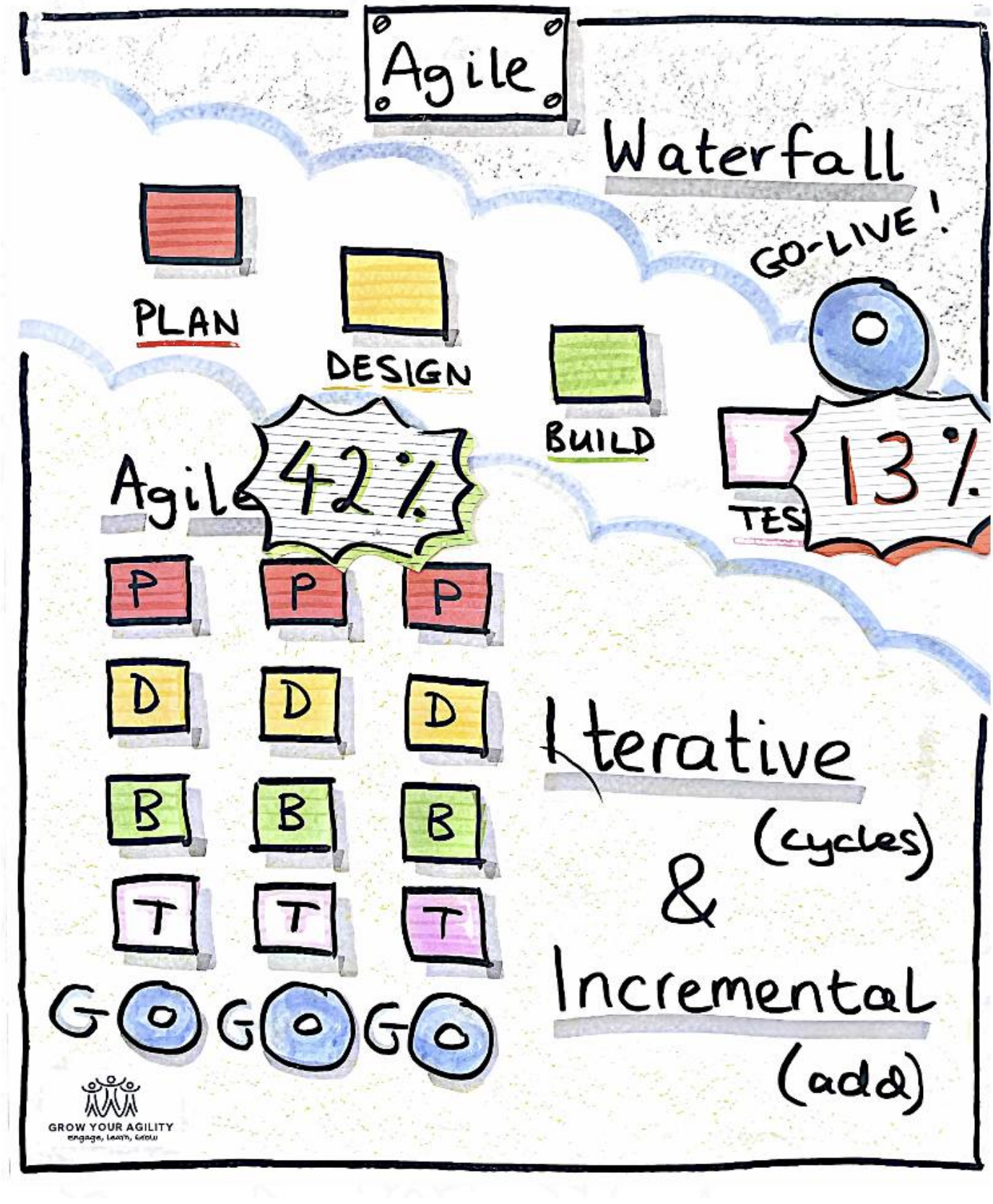
## 2. Course agenda – Day 2



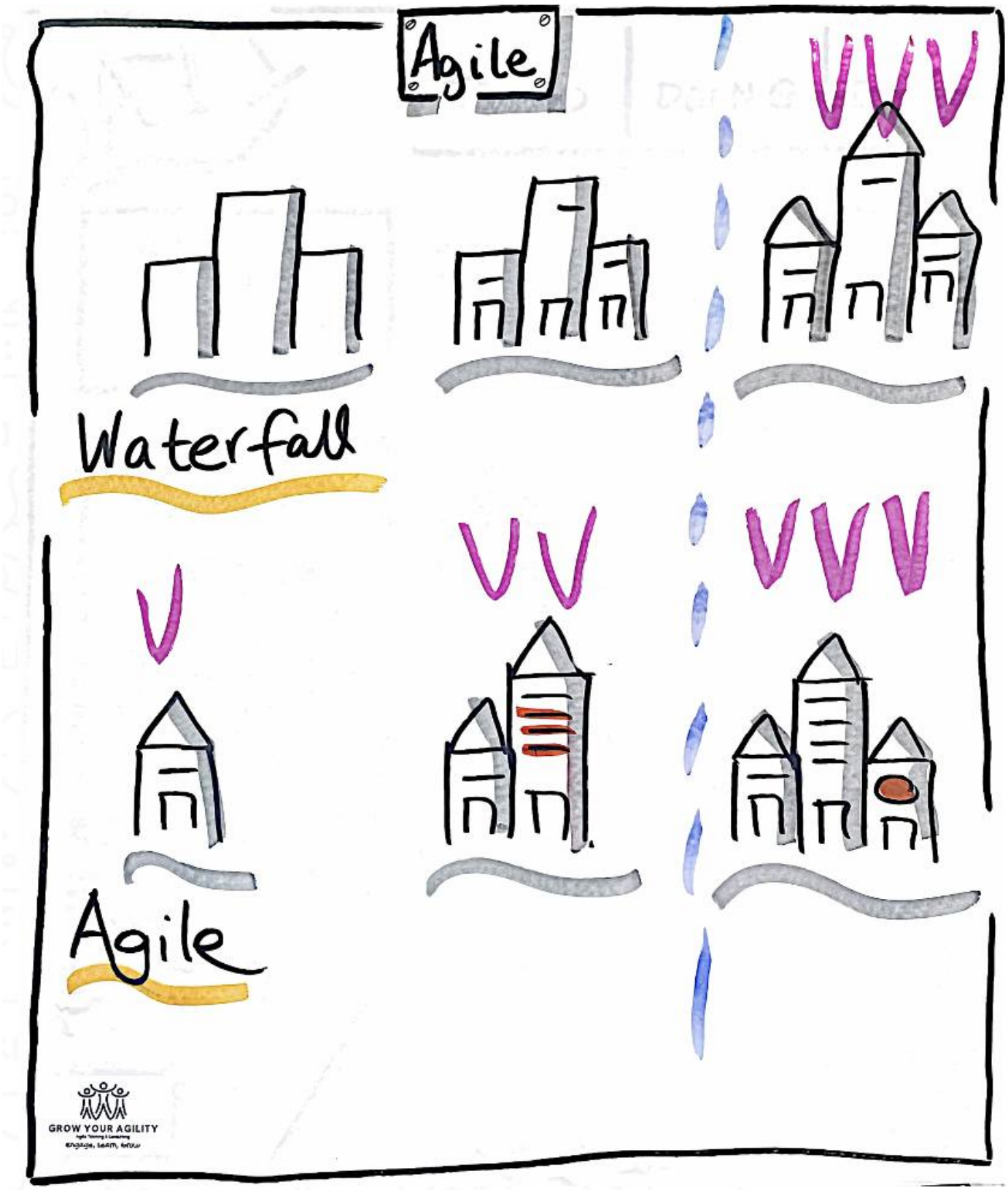
## 3. Why Agile?


Agile
WHY?
↑ Success Rate
↑ Feedback loops
↓ waste
↑ Prioritise what matters.
↑ Speed to market
↑ Confidence
↑ Fail fast, fail safe, learn quick
↑ Value to ctm
↑ ROI
↑ ☺ teams
↑ Respond to change
↓ cost
RISK
GROW YOUR AGILITY

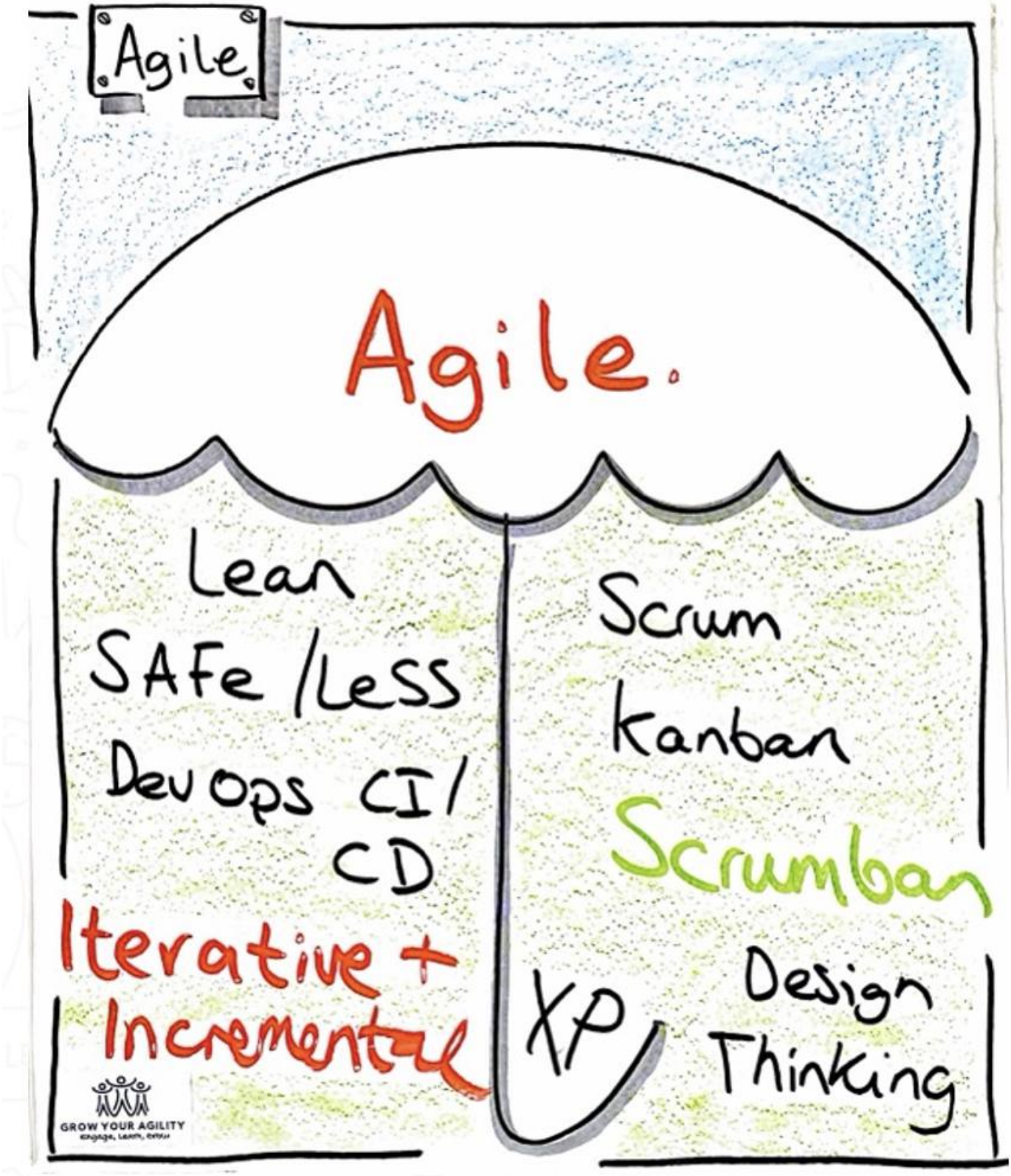
## 4. Waterfall vs Agile – iterative & incremental



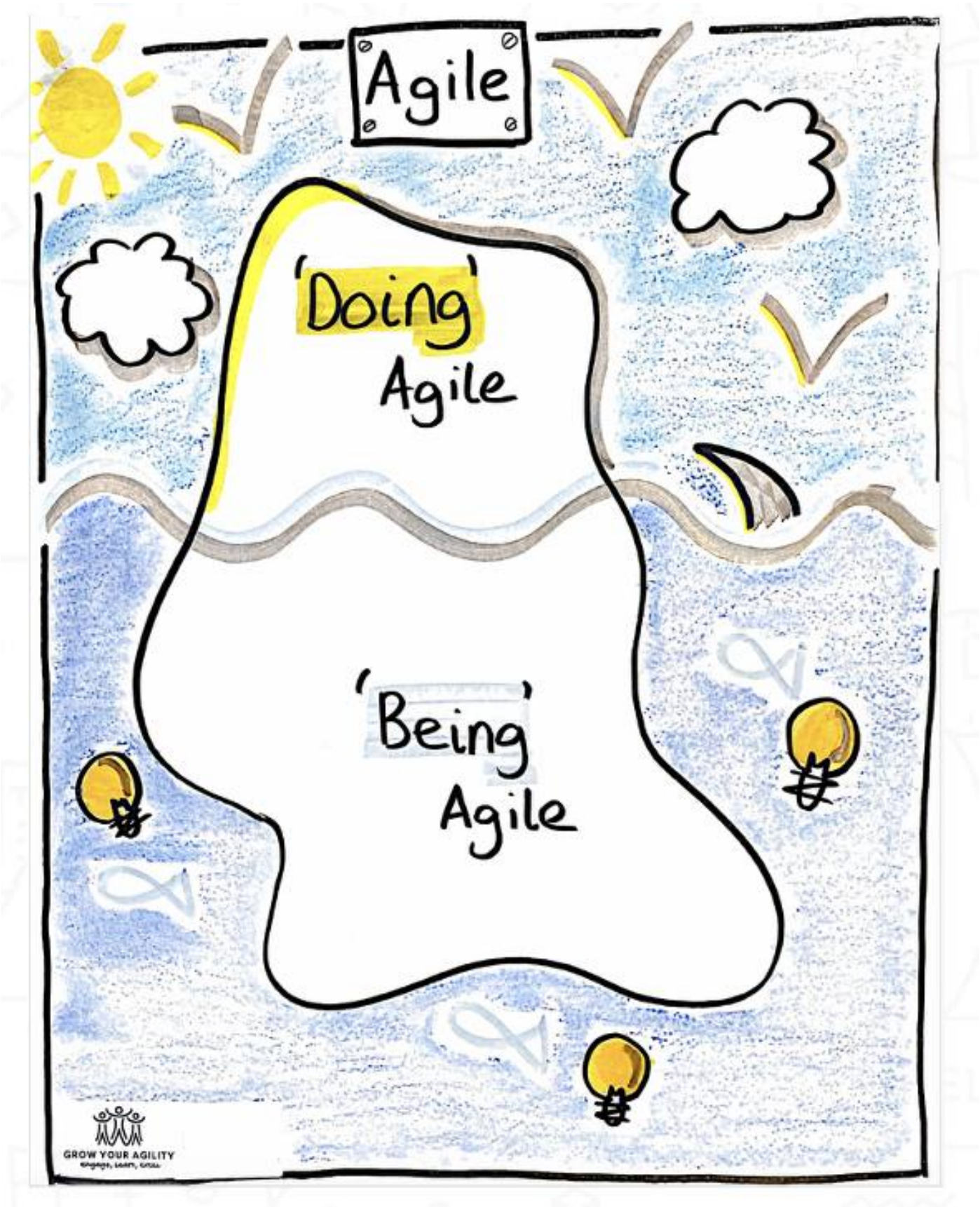
## 5. Waterfall vs Agile – delivering value



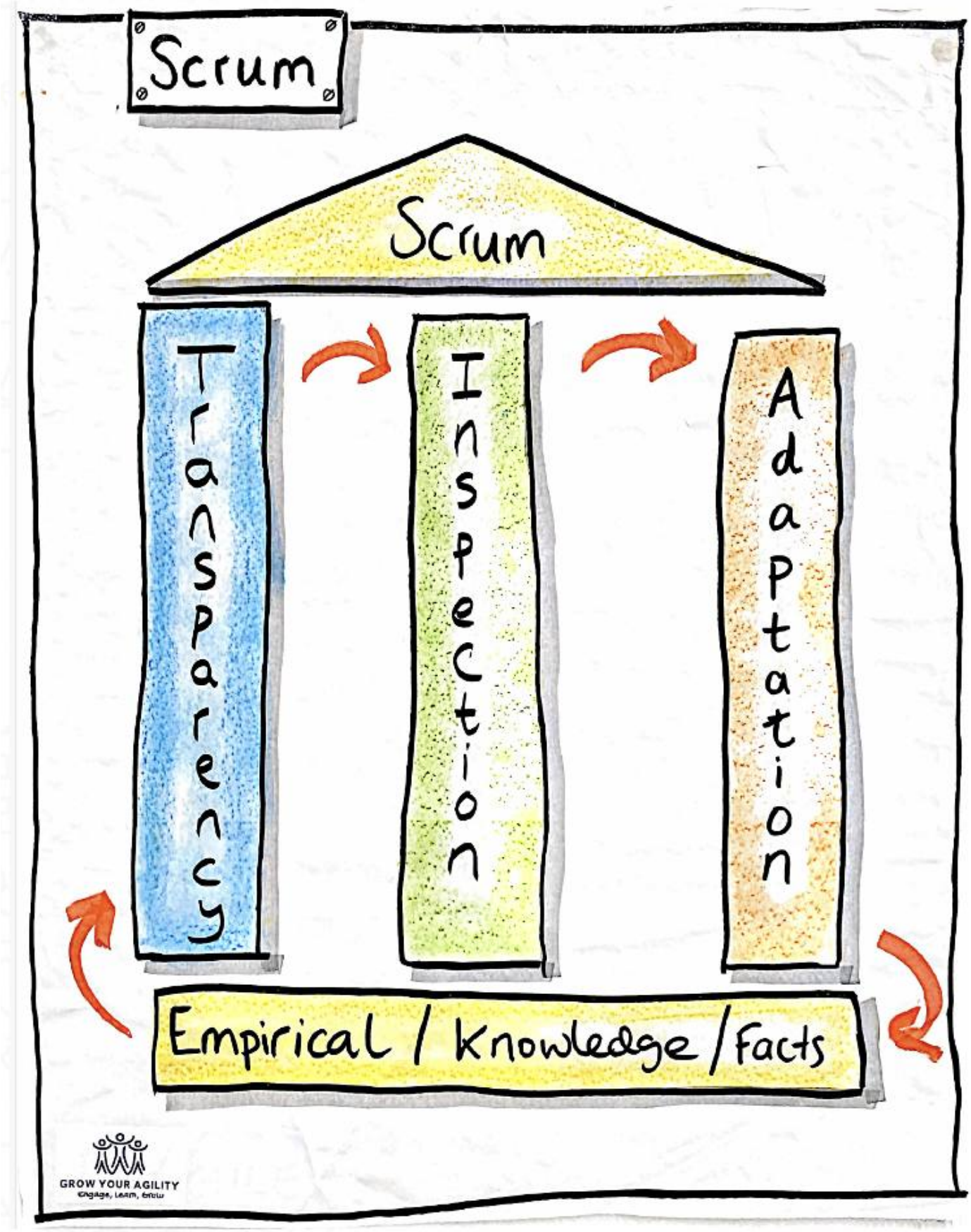
## 6. The Agile umbrella



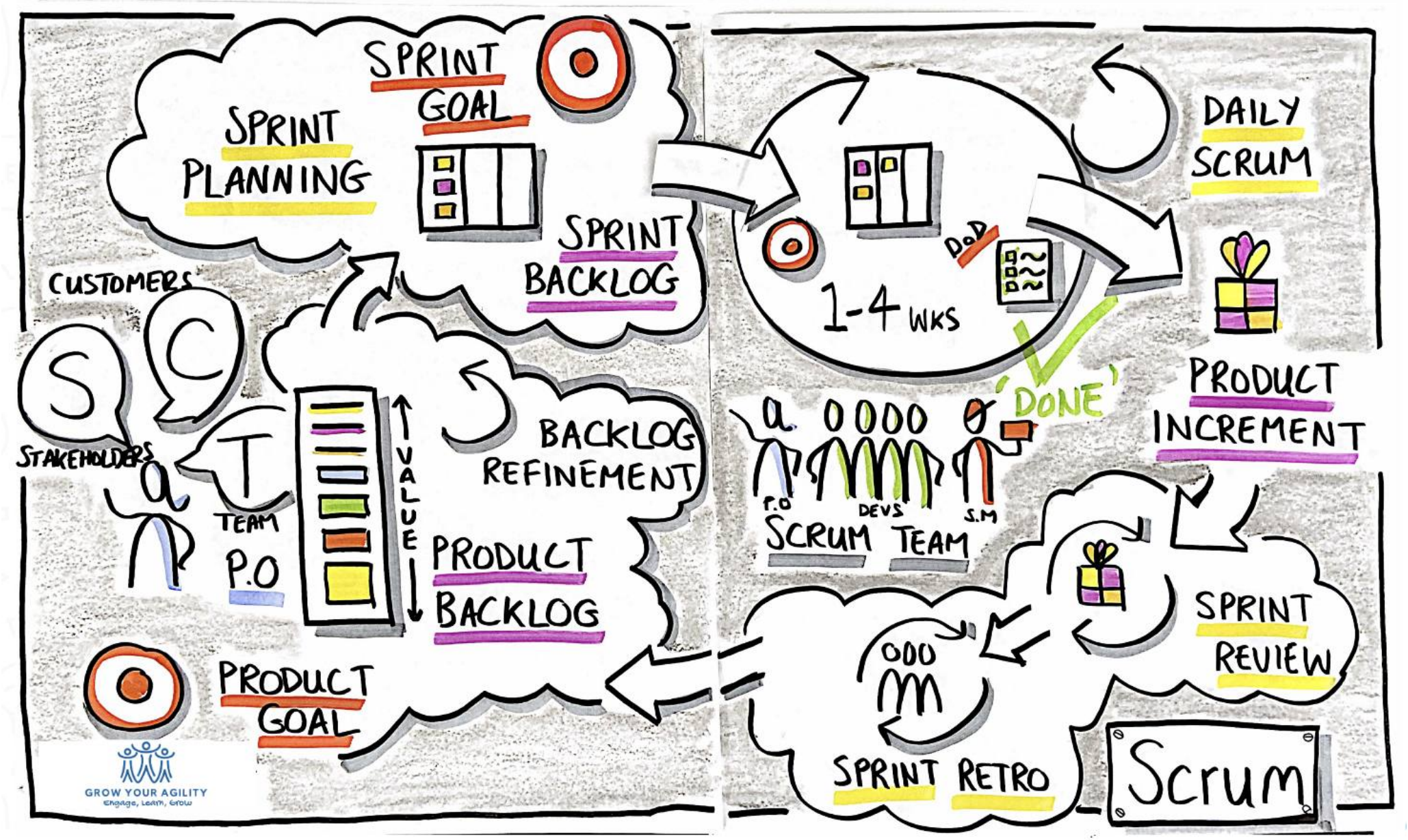
## 7. Doing Agile vs Being Agile



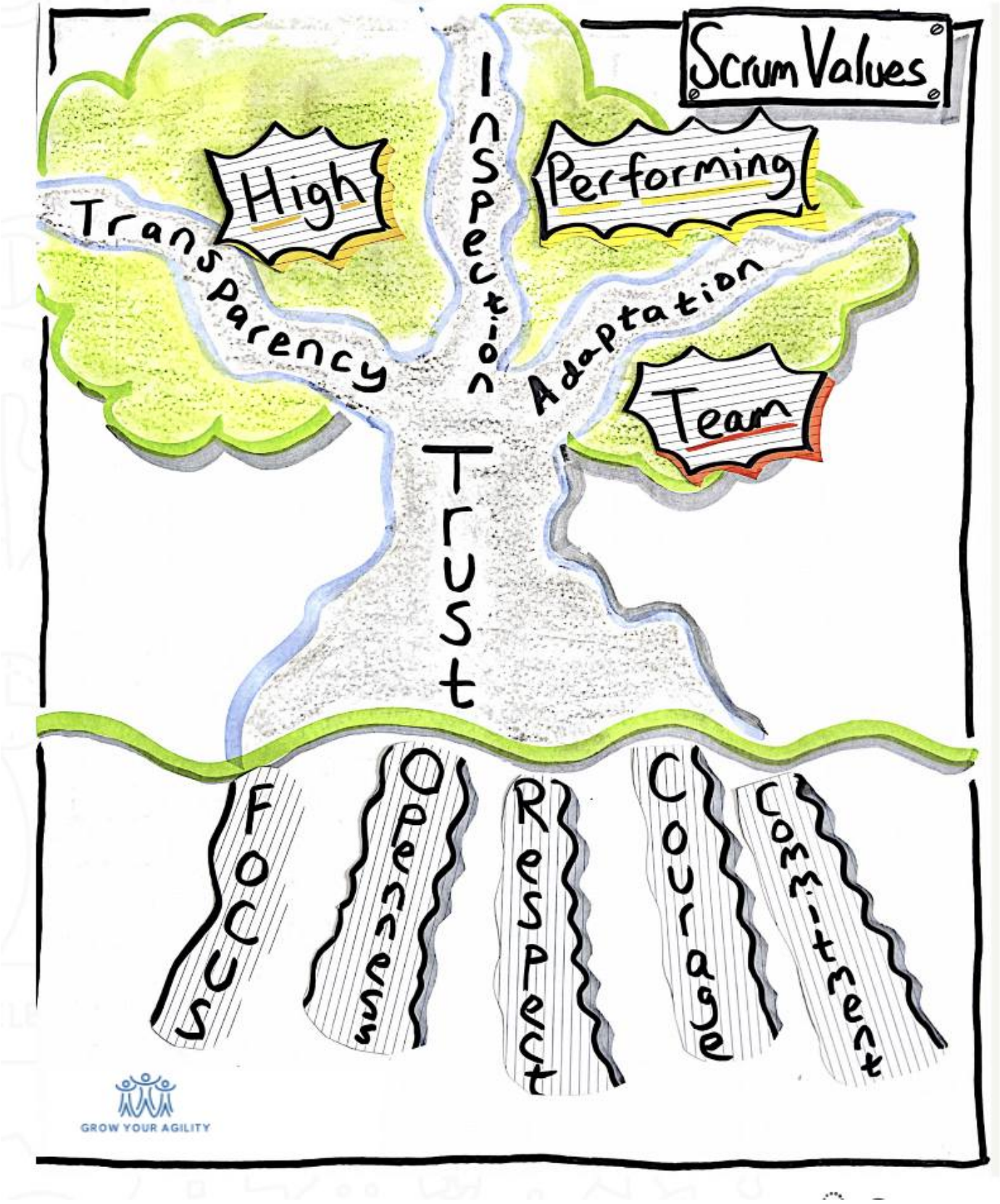
## 8. Scrum's three pillars



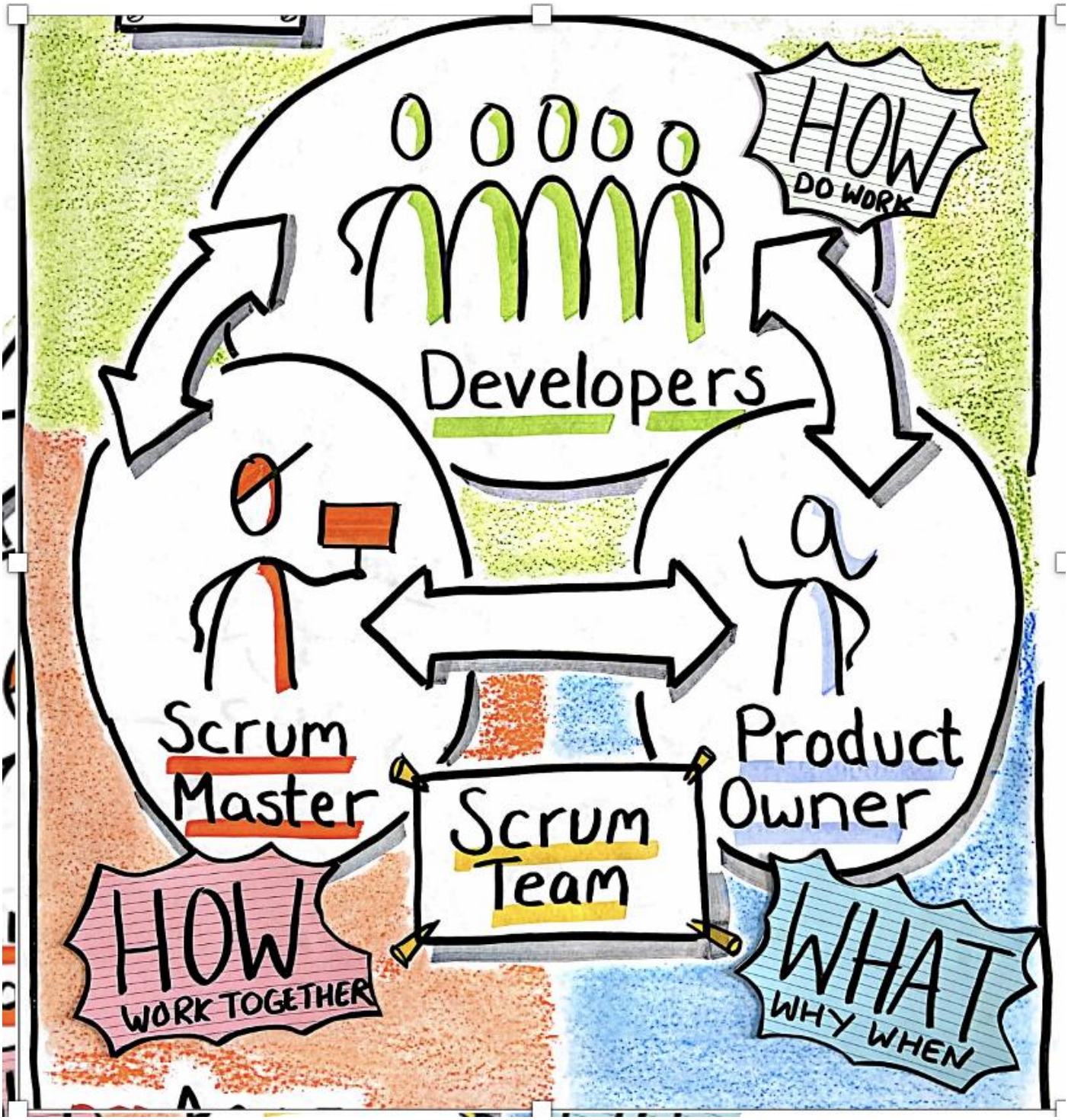
## 9. The Scrum framework



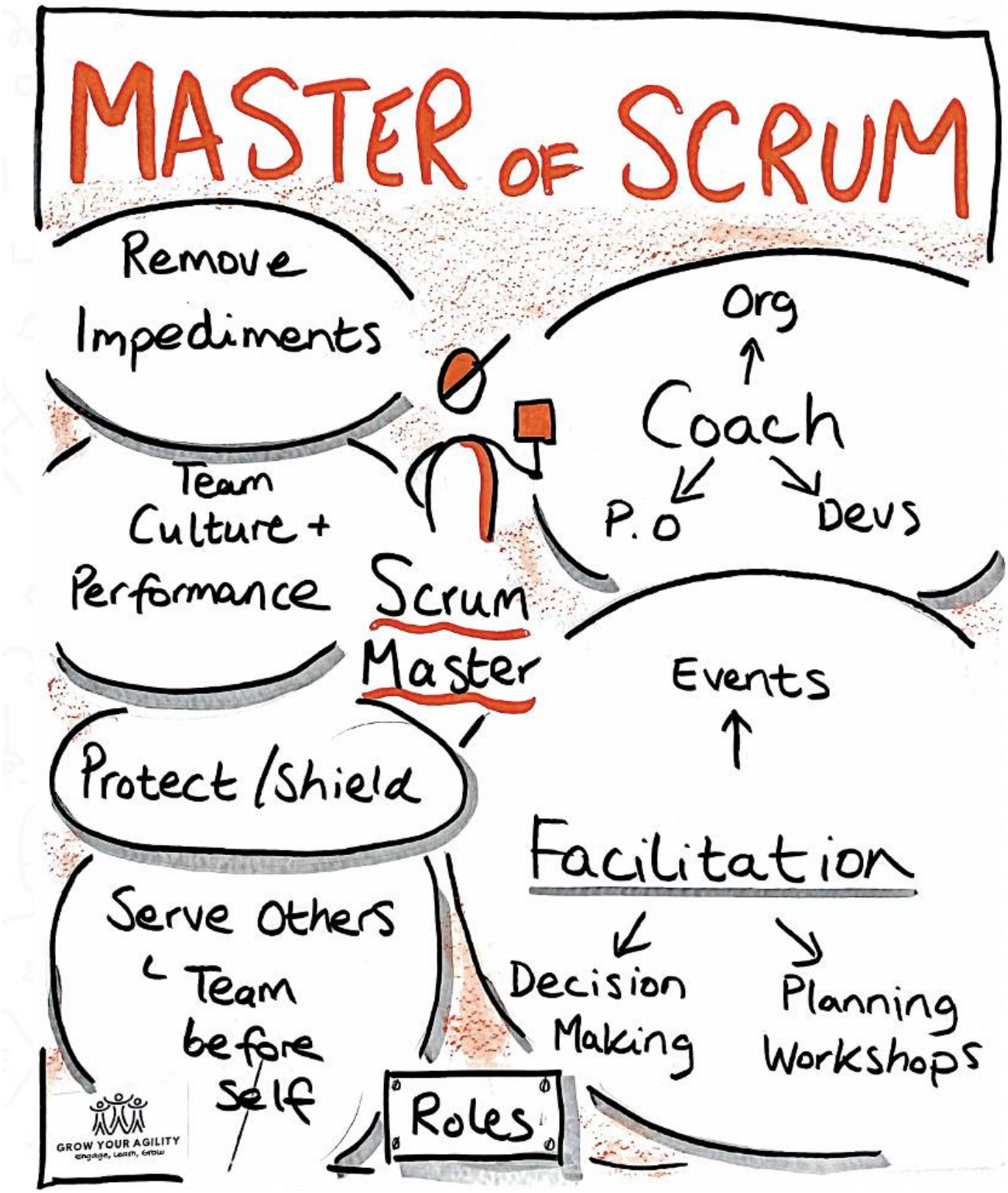
## 10. Scrum values



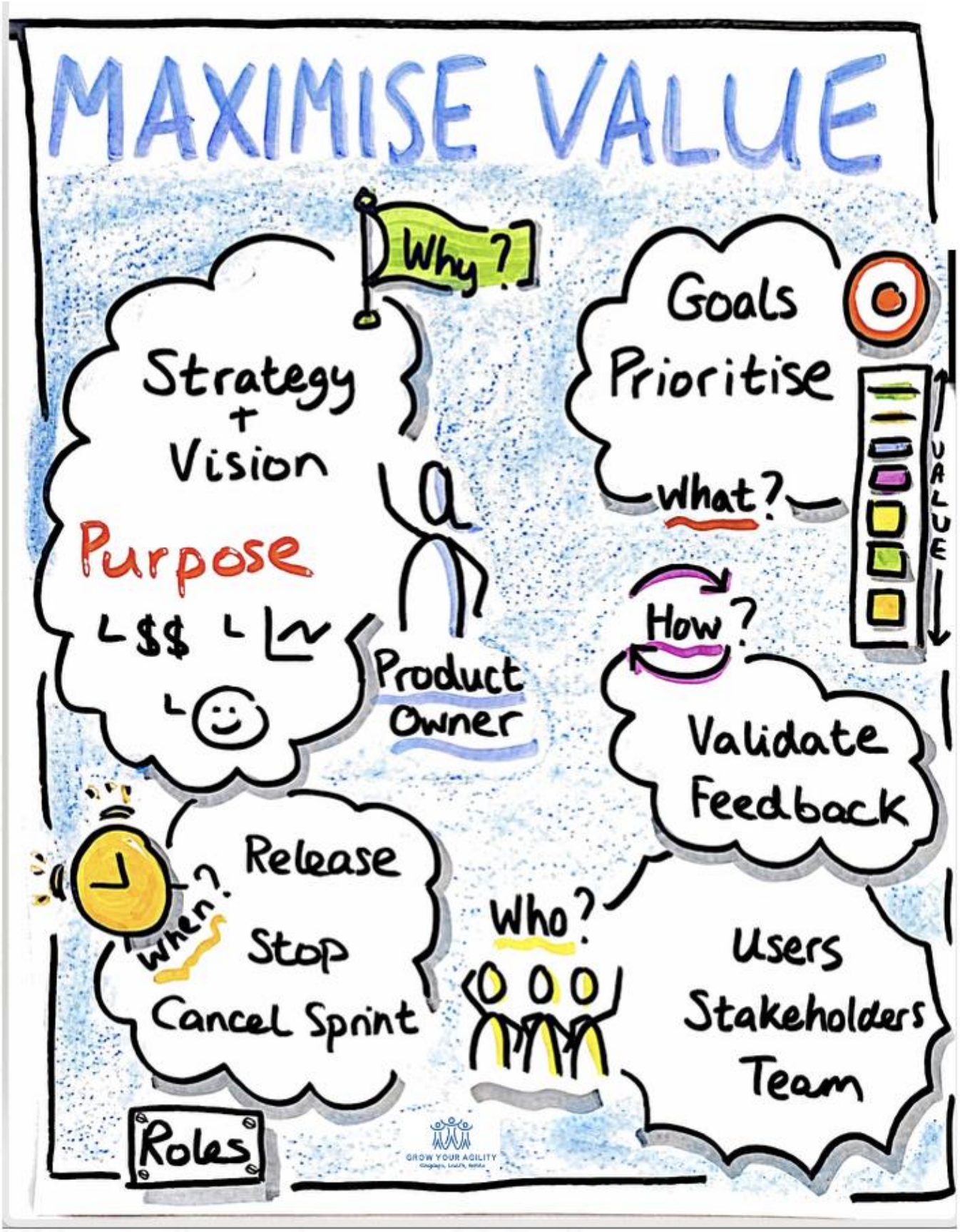
## 11. The Scrum Team



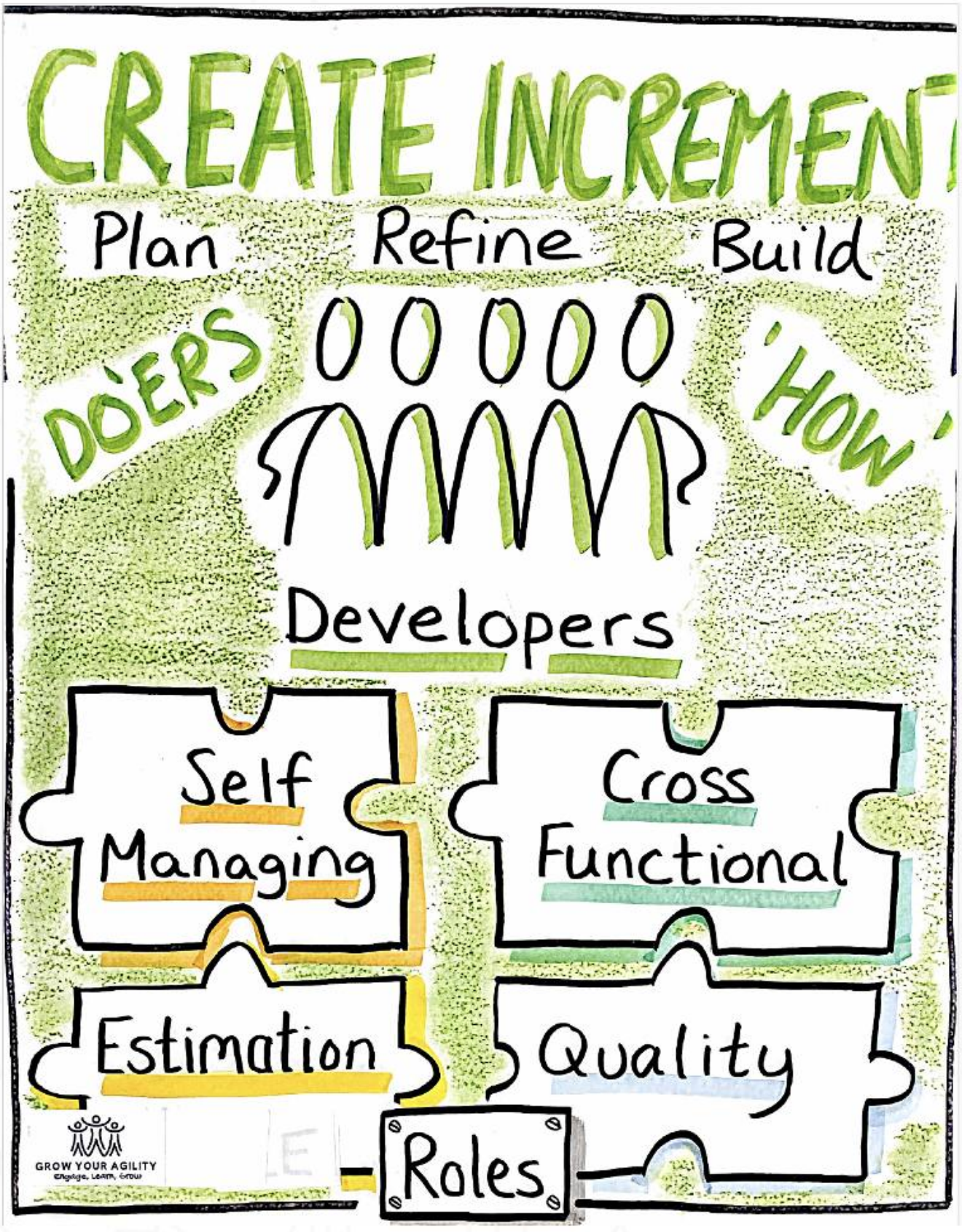
## 12. The Scrum Master



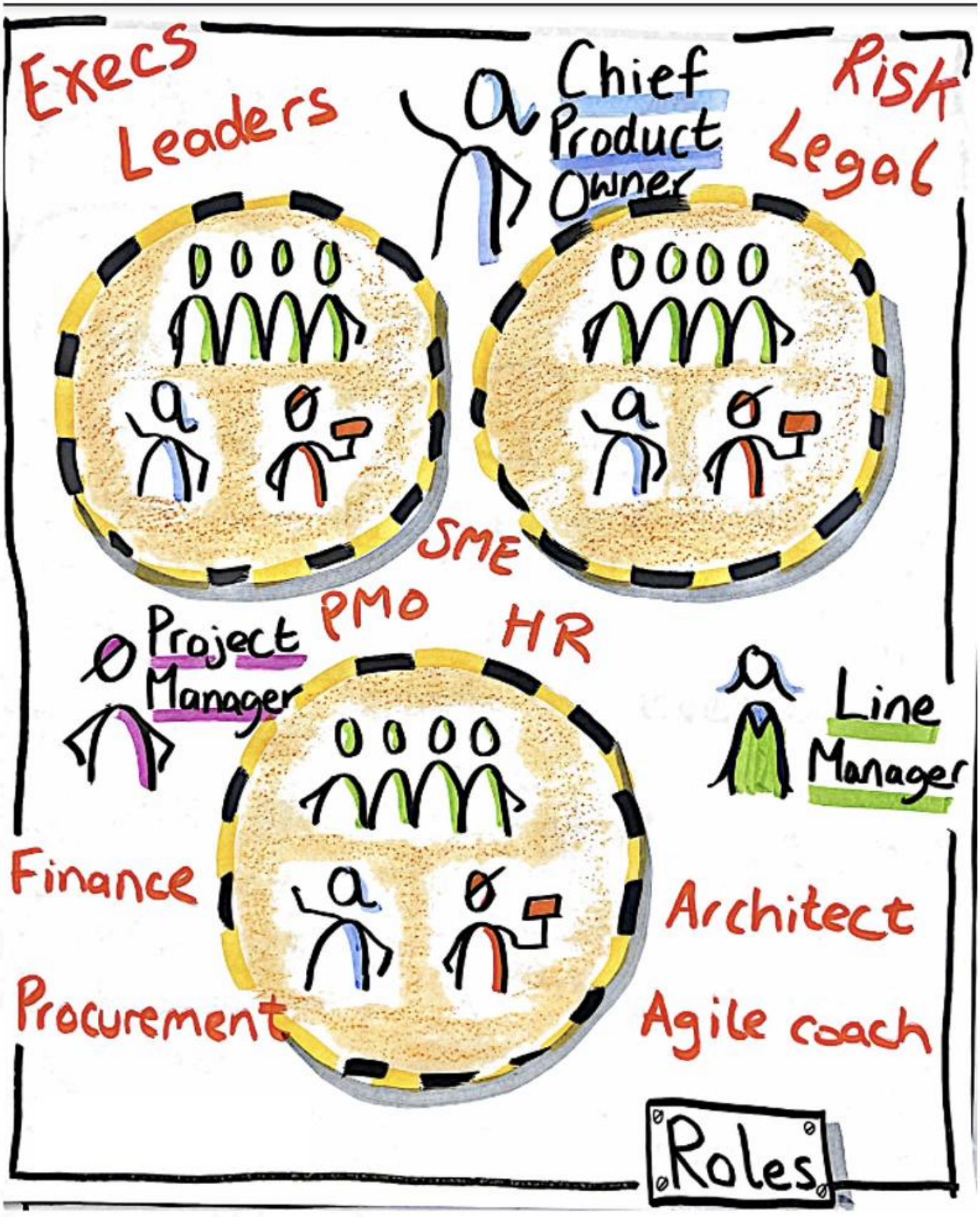
## 13. The Product Owner – maximise value



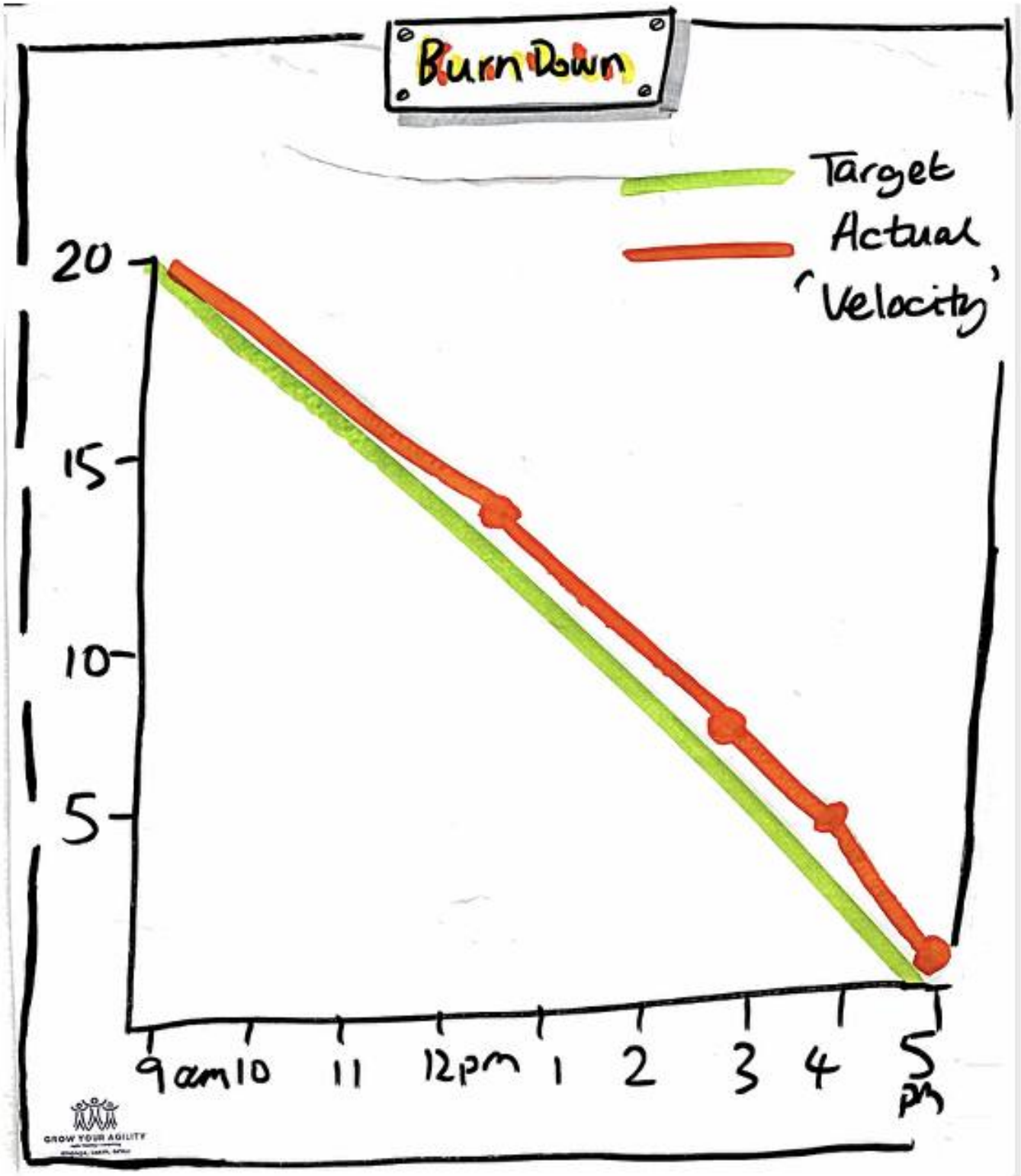
## 14. Developers – create the Increment



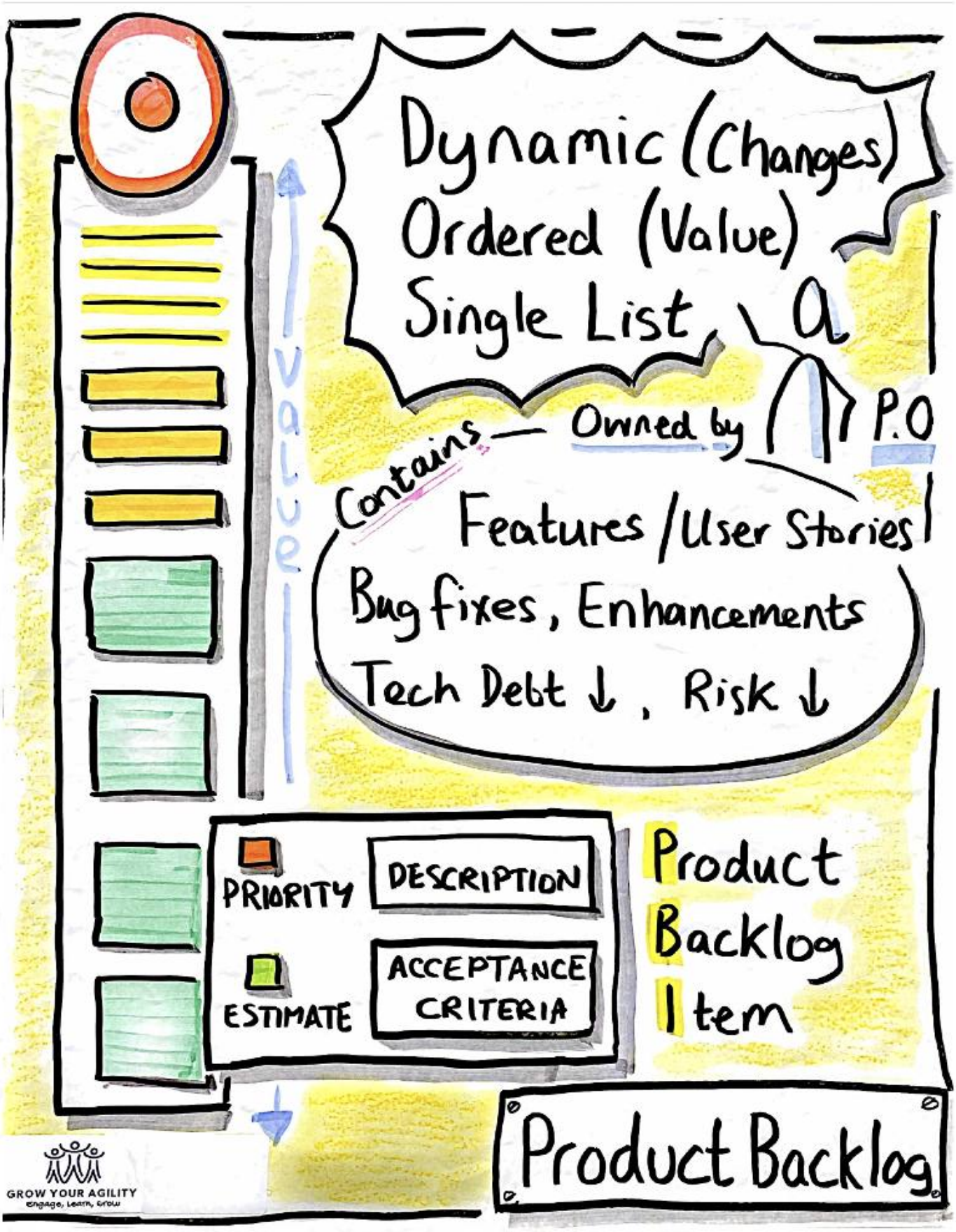
## 15. Other roles



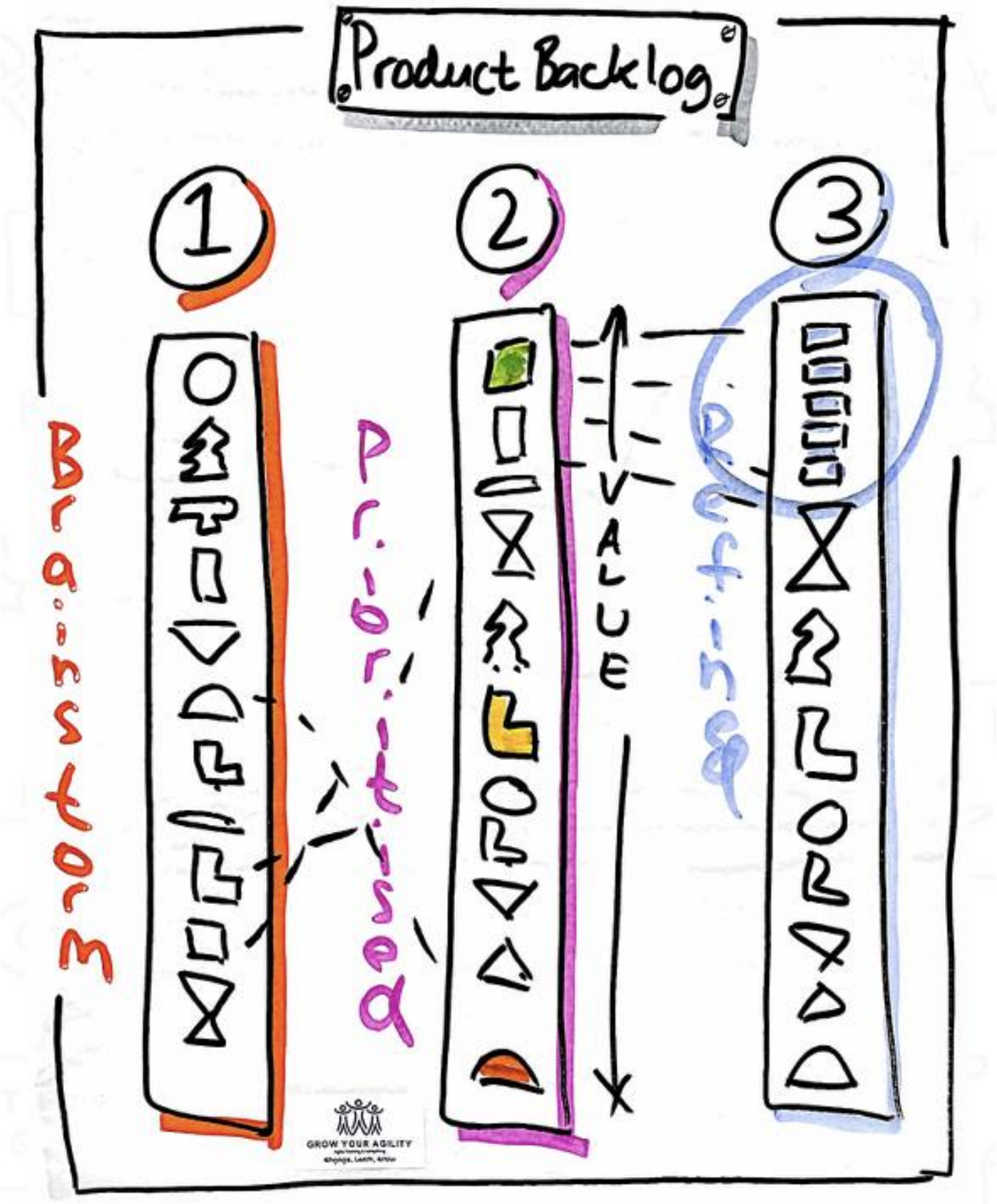
## 16. Burndown chart



## 17. The Product Backlog



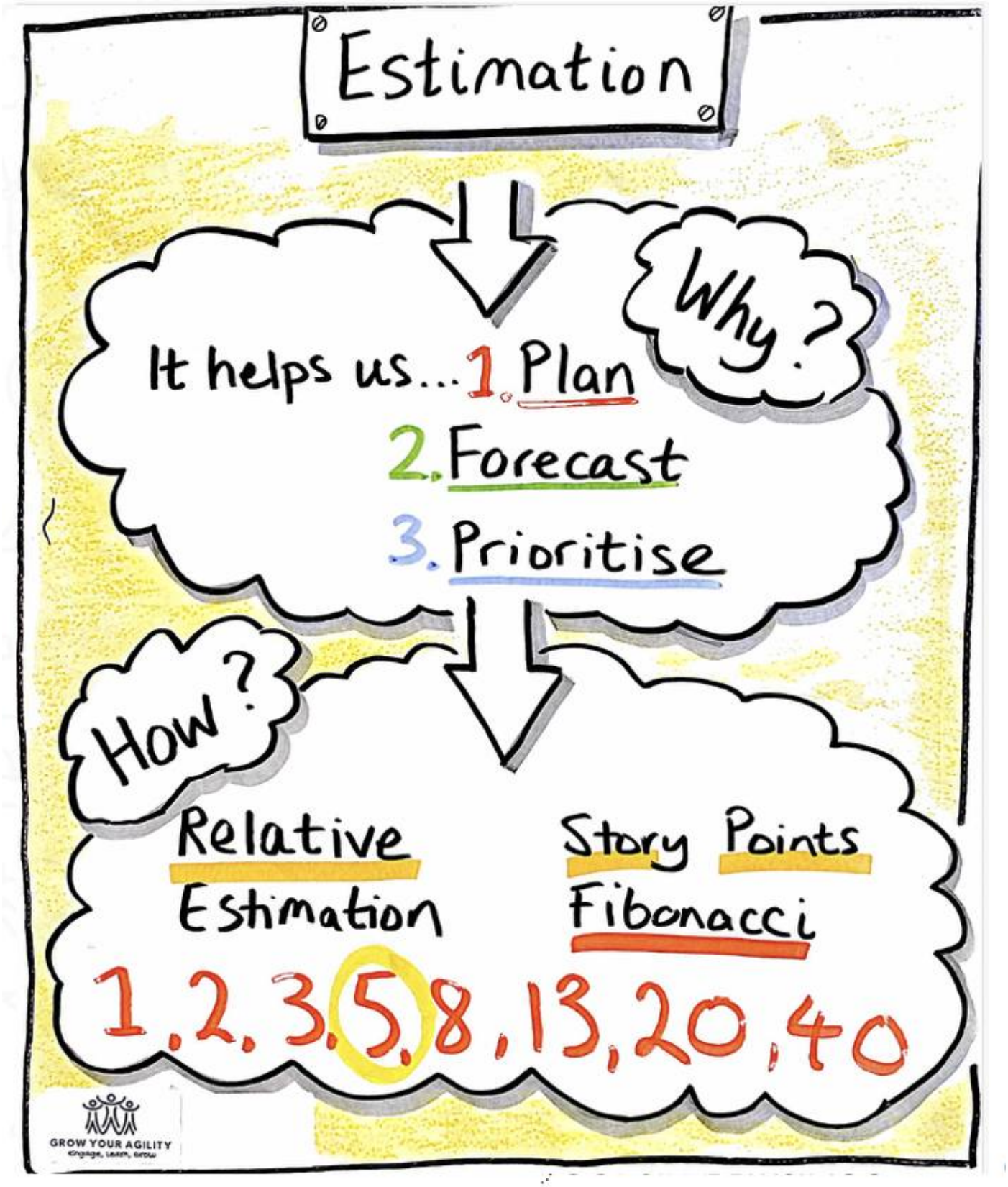
## 18. Product Backlog – brainstorm, prioritise, refine



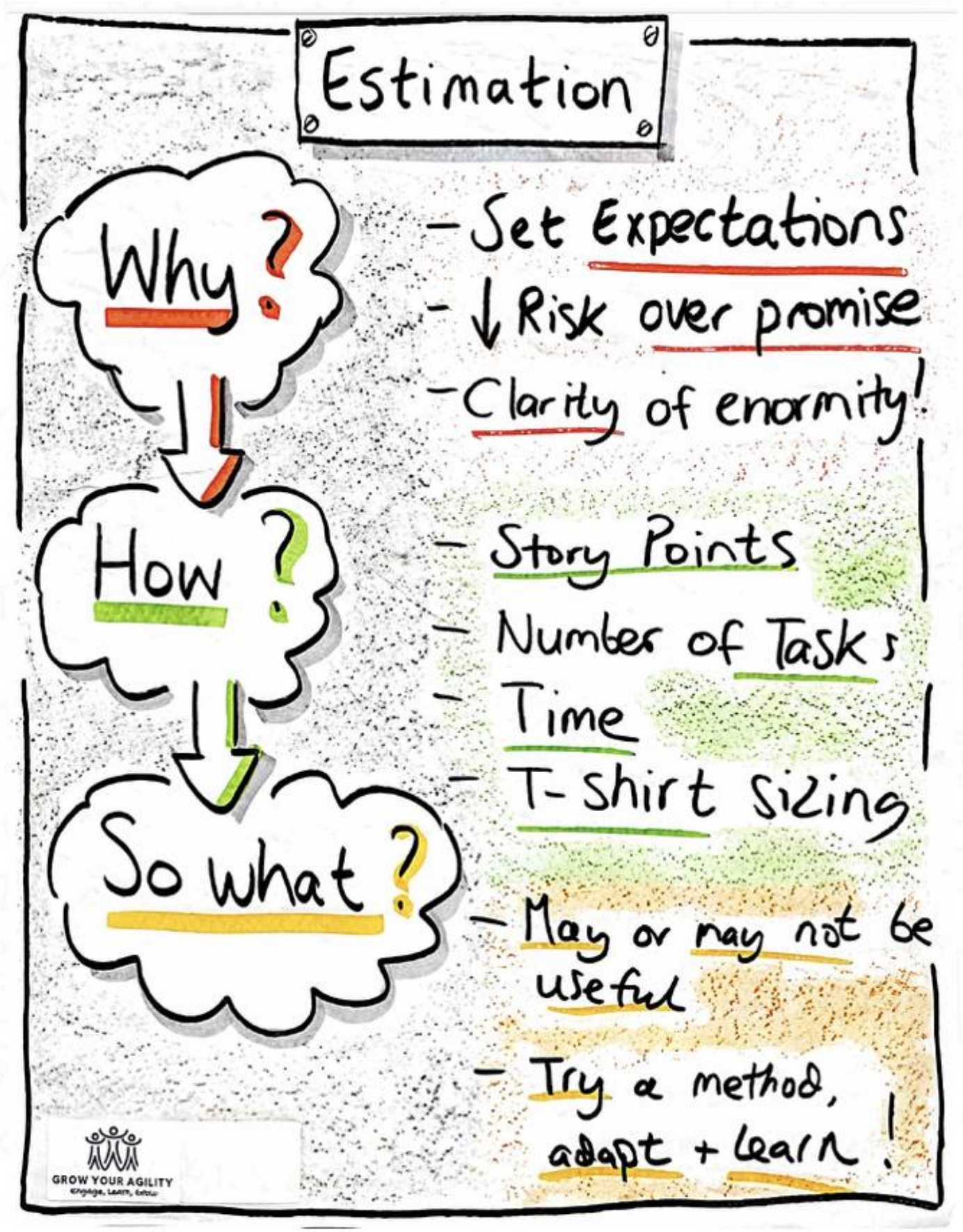
## 19. User stories



## 20. Estimation – why and how



## 21. Estimation – set expectations



## 22. Definition of Done

